



**Role title: Student Partner (Learning & Teaching) (Grade 3)**

**Department:**  Learning and Teaching Hub

**Location:**  Institution Wide Project – not campus specific

**Hours: Specific dates in May, June and July 2023 (see page 2 below)
 Total of 20 hours work at £11.73 per hour**

**Project:** Hackathon Challenge!

* Are you interested in improving the experience of students at the University?
* Would you like to join likeminded students and staff, in fun and creative workshops focusing on how the university can enhance the student experience?
* Would you like to gain skills and attributes that are recognised by employers? Plus receive an open reference aligned to the University of Brighton Graduate Attributes framework, and a LinkedIn endorsement?

Then read on…

**Who?** We are looking for up to 9 students (any level) to join student engagement specialists based at the University of Brighton in a small series of ‘hackathon’ challenge events.

**What?** A ‘hackathon’ event utilises collaborative methods of co-creation to find solutions to real-world problems. This is through immersive, fun and gamified activities designed to encourage full participation in a flexible and multisensory environment.

**The main aim:** We are conducting research into the success of the hackathon events, and will use the findings to inform future educational enhancement projects. This has been made possible through a University of Brighton Education and Student Experience Scholarship Award.

**Why?** Our ‘hackathon challenges’ are based on topics around *student engagement and success*, and through involvement in the hackathon, members (students and staff) will work together to understand the contemporary issues or problematic situations that university students face, and collaborate on possible solutions for change.

**Key Dates:**

**Where and when?** Following an initial project induction sessionthere will be five hackathons planned, one on each University campus, and one online event. As a student partner, you will be expected to be able to attend all of the following times:

* Tuesday 2nd May (afternoon) Interviews with candidates – MS Teams (virtual)
* Thursday 4th May 10:00 – 12:00 Project Induction and briefing – MS Teams (virtual)
* Thursday 11th May 10:00 – 14:00 Hackathon 1 – Falmer Campus (in person)
* Friday 12th May 11:00 – 13:00 Hackathon 2 – MS Teams (virtual)
* TBC Tuesday 6th Jun 13:00 – 16:00 Hackathon 3 – Moulsecoomb Campus (in-person)
* TBC Thursday 15th Jun 11:00 – 14:00 Hackathon 4 – Eastbourne & virtual (hybrid)
* TBC Friday 23rd Jun 10:00 – 17:00 Hackathon 5 – Moulsecoomb & virtual (asynchronous – 3 hours spread flexibly across the day)
* TBC w/c 26th June - 2-hour Project debrief and celebration session – venue TBC
* Thursday 13th July – 1-hour Conference Presentation at the Education & Student Experience Conference

**Purpose of the role**

As part of the University’s aim to involve students as partners and changemakers in educational enhancement, we are looking to recruit University of Brighton students to work with us on this Education and Student Experience Scholarship Project. The project involves students and staff to investigate the use of a ‘hackathon’ – in this case, an immersive and collaborative approach to problem-solving and educational development.

You will work in partnership with academic staff in the Learning and Teaching Hub and across the university to help plan, coordinate, participate and evaluate the use of hackathons for educational enhancement.

This is a casual, flexible post, where the work undertaken will be on an ad hoc basis, as described in the key dates above.

**Indicative areas of work:**

1. To support academic staff, and students:
* In the effective planning and use of hackathon approaches for educational development.
* In the creation and use of digital content or initiatives to support promotion and recording of hackathon activities.
1. To work specifically with School Student Engagement Leads, and Learning and Teaching Hub representatives to provide feedback on the student experience and contribute to future developments and improvements of student engagement at the university.
2. To participate in or contribute to dissemination, for example presenting at events
3. To work on projects or themes provided by the Brighton Achieves Steering Group.
4. To attend and participate in training activities relevant to the focus of the role.

**General responsibilities**

These are standard to all University of Brighton role descriptions.

* To adhere to the University’s Equality and Diversity Policy in all activities, and to actively promote equality of opportunity wherever possible.
* To be responsible for your own health and safety and that of your colleagues, in accordance with the Health and Safety at Work Act.
* To work in accordance with the Data Protection Act.
* To have regular meetings with staff to discuss the Scheme.
* To have regular meetings with the Learning and Teaching Hub Project Lead.



The person specification focuses on the knowledge, qualifications, experience and skills (both general and technical) required to undertake the role effectively.

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| **Essential criteria**  |  |  |
| **Knowledge/skills** | * Excellent interpersonal skills.
* Good written and verbal communication skills
* Demonstrates an interest in digital learning and technologies used to support education
* Demonstrates an interest in enhancing the student experience for current and future students
* Ability to work as part of a team as well as independently
* Creative approach to presenting information, for example through social media, videos, interviews and panel discussions.
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| **Qualifications** | * Currently a University of Brighton student
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| **Technical/work-based skills** | * Good IT skills, competent user of a range of technologies and social media
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* This is a casual post, the hours and roles available will differ depending on departmental needs.
* The hourly rate for this post is £11.73 plus holiday pay (equivalent to grade 3).

Date: March 2023